



JAIN INTERNATIONAL
RESIDENTIAL SCHOOL
A TRULY GLOBAL SCHOOL



SHAPING ICONS OF
Tomorrow

TARANG & CHAMPIONS

*A vibrant wave of Culture and
Sports uniting young minds*

25th - 30th November, 2024



About — JIRS

JIRS, recognized as one of the best residential schools in Bangalore and in India, aspires to live up to its reputation by adapting itself continuously to the dynamic educational scenario. It boasts of a strength exceeding 700 students, enrolled to the CBSE, IBDP and Cambridge International Curriculum. This co-educational residential school serves as a talent pool, harbouring and nurturing students from different parts of the country and the world. The school has a comprehensive sports programme with more than 20 sports disciplines run by professional coaches. The 350+ acres campus seeks to implement a blend of traditional Gurukul system and a modern approach supported by cutting-edge infrastructure and facilities.

The school aspires for holistic development of its students and enable them to discover their existing talents and nurture new ones by infusing their minds with creativity, curiosity and ambition.



Vision

By 2030, our vision is to be a beacon of international education, inspiring students to become global leaders. We envision a nurturing environment that fosters curiosity, inclusivity, and excellence, preparing our students to thrive in a connected world with confidence and compassion.

Mission

At our international boarding school, we are dedicated to providing a transformative educational journey. Our mission is to cultivate well-rounded individuals who excel academically, embrace diversity, and embody ethical leadership. Through innovative teaching, immersive experiences, and a supportive community, we empower our students to discover their potential, appreciate different perspectives, and contribute positively to the global community.



Quality Policy

The “Quality Policy” at JAIN International Residential School sets the standard for excellence in all aspects of education and administration. This emphasizes the school’s commitment to continuous improvement, ensuring that every student receives a high-quality learning experience.

Objective: “Our objective is to provide a nurturing environment that fosters the holistic unfolding of each student’s personality, striving to develop JAIN International Residential School into a truly global campus where students from diverse backgrounds come together to build a strong knowledge base within a healthy socio-cultural atmosphere.

We are dedicated to providing a transformative educational journey, empowering global leaders, and shaping futures through excellence in leadership and life.”

The Quality Policy at JIRS aims to:

- Cultivate students’ inherent talents to facilitate their optimal development.
- Embrace a comprehensive educational approach that emphasizes values throughout teaching methods, curriculum content, and the cultivation of positive personal growth.
- Create an educational environment that is truly enriching and revitalizing.
- Foster a global perspective by promoting the appreciation of diverse cultures worldwide.
- Nurture the development of ethical principles to empower students to contribute positively to society.
- Equip students with the skills and mind-set to achieve their maximum potential and continue learning autonomously throughout their lives.
- Demonstrate a steadfast dedication to meeting societal expectations.
- Provide assistance and mentorship to students facing learning challenges, facilitating their integration into mainstream education.
- Facilitate holistic personality growth through structured sports programs and extracurricular activities.
- Inculcate moral values and nurture future leaders and industry pioneers who will lead with empathy and responsibility.

The educational curriculum at JIRS aims to promote students’ self-reliance and accountability while nurturing their creativity, collaboration, and empathy. By integrating cross-disciplinary elements such as Approaches to Learning, Community and Service, Environment, Health and Social Education, and Human Ingenuity, the school offers a structured framework that inspires students to recognize the interconnectedness of various subjects, apply their knowledge to real-world contexts, and engage in thoughtful reflection and action based on their learning experiences.

REVIEW: This policy will be reviewed by the end of the academic year as it’s deemed appropriate, and any amendments to this policy will be undertaken collectively by the Executive Council.

Ranking & Recognition



Ranked No.1 International School in India, Karnataka & Bengaluru under the category of Top 10 Boarding Schools (India School Merit Awards-2023-24)



Ranked No.1 Residential School in Bengaluru by Times Education Excellence 2023 Award



Ranked No.1 in India under the category of International Schools Parameter Wise for Individual Attention to Students & Sports Education & Innovative Teaching' in a survey conducted by Education Today in 2023.



Awarded for "Experiential Learning" in India's Top Prestigious School Jury Awards 2023



Ranked among India's Top 5 Co-Educational Boarding Schools by Education World, India School Rankings 2023-24

A Note from the Chairman



Dr. Chenraj Roychand

*Chancellor, JAIN (Deemed-to-be University)
and Founder – Chairman, JAIN Group*

“Set your goals high, Achieve beyond!”

FAIN International Residential School is a place where we aim to foster not just academic excellence, but also the holistic development of every student. Our mission is to nurture young minds, encouraging them to explore their potential and become compassionate, knowledgeable, and responsible global citizens.

Our cutting-edge educational technologies strive to offer positive, catalytic experiences that enable our students to expand their inherent learning capabilities through self-discovery.

In the words of Khalil Gibran, *“Your children are not your children. They are the sons and daughters of Life’s longing for itself. They come through you but not from you, and though they are with you, yet they belong not to you.”* This profound thought reminds us of our role as educators and caregivers.

Twenty-eight years ago, a vision was conceived, of establishing a school dedicated to nurturing tomorrow’s leaders with essential 21st-century

skills and knowledge with a strong emphasis on the holistic development of each child within the right ecosystem. Our curriculum is enhanced by refining existing methodologies, introducing innovative practices, and intensifying our focus on integrating global competencies and experiences. Our world-class sports infrastructure offers students abundant opportunities to channel their energy, understand sports psychology, adopt a healthy lifestyle, and develop critical decision-making skills.

Our educators are here to guide, support, and inspire, allowing each child to grow and flourish in their unique way, helping them identify their strengths and build their identities. JIRS is dedicated to creating an environment that promotes intellectual curiosity, inquisitiveness, ethical leadership, and a lifelong love of learning.

As Swami Vivekananda had said, *“Dare to be free, dare to go as far as your thought leads, and dare to carry that out in your life.”*

TARANG & CHAMPIONS

COMMITTEES

PATRONS

CHIEF PATRON

Dr. R Chenraj Roychand Jain
Chairman, Jain Group of Institutions

PATRON

Mr. M.S. Parswanath
Director – Projects and Facilities
Jain Group of Institutions

Executive Committee Members

Mr. Sanjay Tiwari

Principal

Mr R Gopalraj

Head-International Curriculum

Ms. Vijayalaxmi Bhandi

Vice Principal, International Curriculum

Ms. Arpana Bohra

Jr.School Coordinator, Cambridge Lower Secondary

Mr Rudra Kumar Sharma

Chief Operating Officer

Ms. M.A. Anitha

Vice Principal, CBSE

Ms. V. Parvathy

Academic Coordinator, CBSE

Ms. Padmapriya

Jr.School Co-ordinator, CBSE

Organising Committee Members

TARANG 2024

Mr Ganesh N

Faculty member – Mathematics

Ms Prathiba Shinghal

Faculty member – Social Sciences

Ms Kavita Padaki

Faculty member – Sciences

Mr Shyam Rajan Varghese

Faculty member – Physical Education

Mr Egil Coumaran

Faculty member – Foreign Languages

CHAMPIONS 2024

Mr Subhash Chandra Bose

Sports Coordinator

Mr Harish G

Faculty member – Sports Department

Mr Abdul Nazir

Faculty member – Sports Department

Mr Ashok Kumar Pathak

Faculty member – Sports Department

Ms Pavithra N

Faculty member – Sports Department

TARANG 2024

25th & 26th ,November 2024

TARANG is not just a cultural fest; it is a vibrant tapestry woven from the rich threads of our diverse heritage. The festive celebration will serve as a platform to showcase the myriad cultures, traditions, and artistic expressions that define our identity. With a theme centered on "Culture and Heritage," TARANG aims to foster a deeper understanding and appreciation of the values that shape our society.

TARANG stands as a testament to the beauty and complexity of our cultural heritage. By embracing our past and celebrating our diversity, the festival fosters a sense of belonging and unity among participants. In an era of globalization, TARANG serves as a reminder of the importance of preserving and promoting our unique identities, ensuring that future generations inherit a rich cultural legacy.



TARANG – 2024

REGISTRATION FEES

Sl. No.	EVENT	REGISTRATION FEES
1	सांस्कृतिक मंथन - A Quiz on India's Rich Legacy	1000/- per team
2	BRAIN BLINK - The memory game	1000/- per team
3	BUZZING BRILLIANCE - The vocabulary game	250/- per participant
4	विरासत की आवाज़ - किस्सागोई	500/- per team
5	NIRMITI • Craft Your Imagination, Create Your Masterpiece!	1000/- per team
6	CHITRA SPARDHA - Every Stroke Tells a Story!	1000/- per team
7	SCULPTED VISIONS - Bend, Shape, Create: The Art of Clay Modeling!	1000/- per team
8	CULTURA SPECTRA - Express, Inspire, Create: Posters that Speak!	1000/- per team
9	VOICES IN VERSE - Feel the Words, Hear the Art!	250/- per participant
10	THE BEST MANAGER - The Frontline Talk!	750/- per team
11	AD-O-MANIA - Where Crazy Ideas Sell Big	1000/- per team
12	ECHOES OF ETERNITY - Big Ideas, Bold Voices!	250/- per participant
13	"GAFFEA" - Where laughter meets Joy!	500/- per team
14	"KRIYA VIBHUSHIKA" - Cartoon Your Creativity!	500/- per team
15	BINARY BIZZARO - Think Fast, Code Faster!	500/- per team/event
16	DIRECTOR'S CUT - The Budding film makers!	1000/- per team
17	INNOVATORS' ARENA - Ideas in Action, Products in Motion!	500/- per team
18	COOL CUISINE - Creative Cuisine Without the Heat!	1000/- per team
19	NISARG - Warli art on HUT walls!	1000/- per team
20	EN PLEIN AIR - Water meets colour and creativity comes to life!	1000/- per team
21	SYMPHONY SANGRAM - Riffs, Beats, and Glory Await!	1000/- per team
22	LEGACY MELODIES - Harmonies unite, voices soar!	1000/- per team
23	NRITHYA TARANG - Tradition meets Trend!	1000/- per team
24	ACTING ARENA - Every gesture speaks and every word resonates!	1500/- per team
25	SANSKRITI SHRINGAR - Every look tells a story and every step sets the trend!	1000/- per team
26	CREATIVE CRUISE - Where creativity meets community!	1000/- per team

Last date of registrations : 30th October, 2024

TARANG 2024

GENERAL RULES

REGISTRATION

- The Registration form must be duly filled and submitted by October 24th, 2024.
- Each competition has a separate registration fee. The registration fee is non-refundable.
- In case an event has less than 5 registrations, the event may be cancelled and the registration fee will be refunded.
- No spot registrations will be entertained.

FOR PARTICIPATING SCHOOLS

- Duration of the fest will be from 8:00 a.m. to 04:30 p.m.
- Dress code for all the events will be their respective school uniform with the school IDs.
- The event identity cards will be issued at the time of registration, on the day of the event. Event ID is a must during the event.
- All the participants, for every event are requested to carry BONAFIED CERTIFICATES.
- Participants can carry their own lunch and water bottle; food kiosks shall also be put up.
- Lunch will also be available for the participants from different schools at reasonable rate (Food Coupons).
- The Accompanying Staff with the participants will be provided with complimentary lunch, tea/coffee & snacks.
- For each event, there is a designated event In-charge. For any assistance or clarification, feel free to contact the event In-charge on the day of the event.
- The list of events in charge will be informed a few days prior to the Cultural Fest.
- For winning the General Championship, the school should ensure to participate in as many cultural events.

- The School Organizing Committee (OC) will be communicating with the participating schools for the regular updates through an email – jirstarang@gmail.com.
- The participating schools are requested to email us at (jirstarang@gmail.com) after the registration through your school email ID – (Subject – Name of the School) and Text – The events the school registered for and the number of teams registered for each event.
- If any participating school has any query can be asked through the same email ID – jirstarang@gmail.com

RULES AND REGULATIONS

- Each team must be escorted by a teacher in charge.
- Participants are required to strictly follow the rules & regulations as specified for the event.
- Any violation of rules or misconduct of any participant/team will lead to immediate disqualification of the team/school.
- An individual can participate in one event only.
- The OC holds the right to change any rules at any time with prior information to the participant teams.
- The decision of the judging panel will be final and binding on all contestants.

CODE OF CONDUCT

- In case of any problem, the participants must bring the issue to their respective in-charge mentor, who will then approach the event organizer on their behalf to solve the issue.
- The mentor and the participant school shall be held responsible for any damage done to a person or property by his / her students.
- In no way shall the organizers/host school be held responsible for loss of any electronic gadgets, ornaments, equipment etc.
- Discipline and cleanliness must be strictly maintained throughout the 02 days of the fest.

THANK YOU, TEAM TARANG.

सांस्कृतिक मंथन

- A QUIZ ON INDIA'S RICH LEGACY

An exciting and enlightening event designed to celebrate and explore the rich tapestry of India's cultural legacy. This quiz aims to foster a deeper understanding of the diverse elements that contribute to our national identity, through a series of engaging and challenging rounds. This quiz will delve into the multifaceted aspects of India's vibrant culture, offering participants an opportunity to showcase their knowledge and enthusiasm for our shared heritage.

PARTICIPATION DETAILS:

PARTICIPANTS : **Students from grade 6th to 9th** (one from each class),
NUMBER OF TEAMS PER SCHOOL : **01**
NUMBER OF PARTICIPANTS PER TEAM : **04**

RULES AND REGULATIONS:

- There would be 6 rounds based on Indian Culture and Heritage.
- Each round or question will have a designated time limit. Participants must answer within this timeframe to be considered.
- Answers must be given in the form of a complete sentence or as specified by the quizmaster. Partial answers or phrases may not be accepted.
- Teams are allowed to discuss answers among themselves, but only one member should verbally present the final answer.
- Participants must rely on their own knowledge. No external help, including electronic devices or notes, is permitted during the quiz.
- Points will be awarded based on correct answers. Incorrect or incomplete answers may lead to a loss of points or no points awarded, depending on the quiz format mentioned in various rounds.
- No question will be passed to other team if couldn't be answered by the designated team. Such questions will be directed to the Audience.



Brain Blink

- THE MEMORY GAME

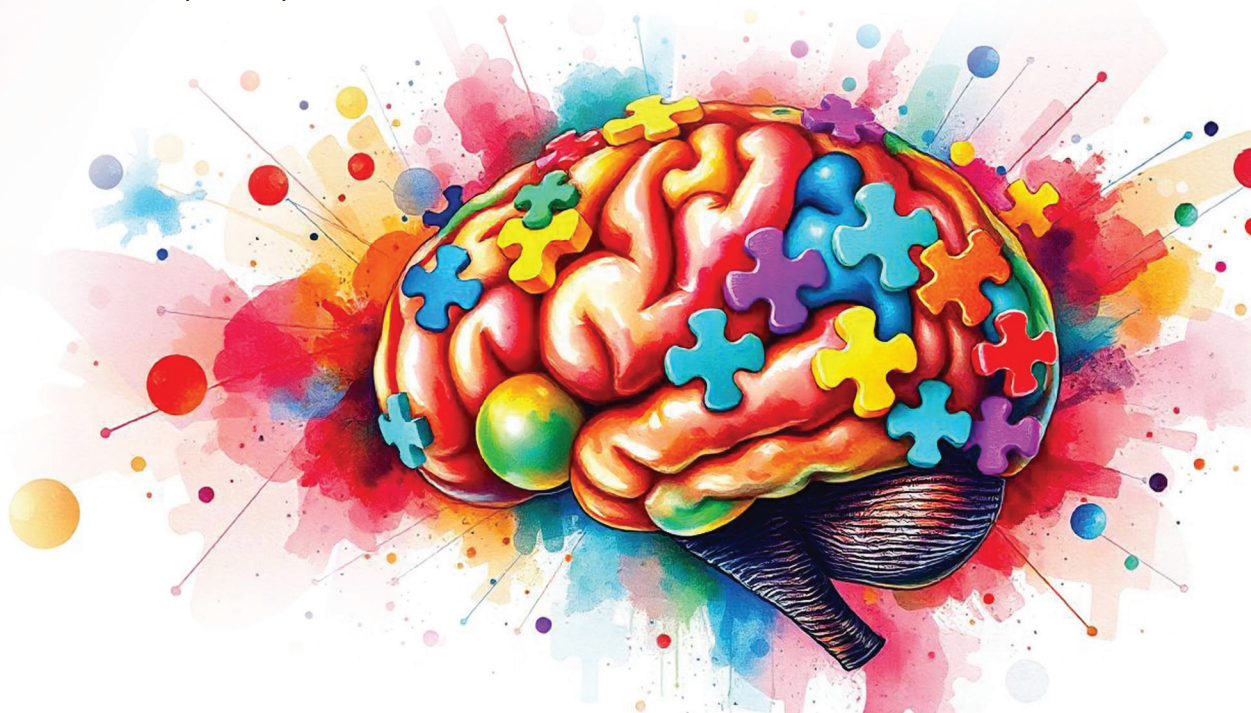
An exciting and challenging event that promises to test and showcase one of the most crucial skills in both academic and everyday life—memory. The Memory Game is a dynamic and engaging challenge designed to push the boundaries of your recall abilities. It's more than just a test of short-term memory; it's a comprehensive exercise that encourages concentration, mental agility, and strategic thinking. Participants will be faced with various tasks and challenges that require them to remember patterns, sequences, and information under timed conditions.

PARTICIPATION DETAILS:

PARTICIPANTS	:	Students from grade 5th to 8th
MAXIMUM NUMBER OF TEAMS PER SCHOOL	:	02
NUMBER OF PARTICIPANTS PER TEAM	:	04

RULES AND REGULATIONS:

- The game consists of four rounds, each with increasing difficulty. Types of memory challenges may include: Matching pairs of cards (e.g., images, words, numbers), Memorizing a sequence of items (e.g., colours, shapes), Recalling details from a short story or visual scene.
- Each team will have a fixed amount of time to memorize the items presented.
- Rounds: Preliminary Rounds: All teams participate. The top-scoring teams advance to the next level. Qualified teams compete; the top teams move to the finals. The best teams compete for the championship.



Buzzing Brilliance

- THE VOCABULARY GAME

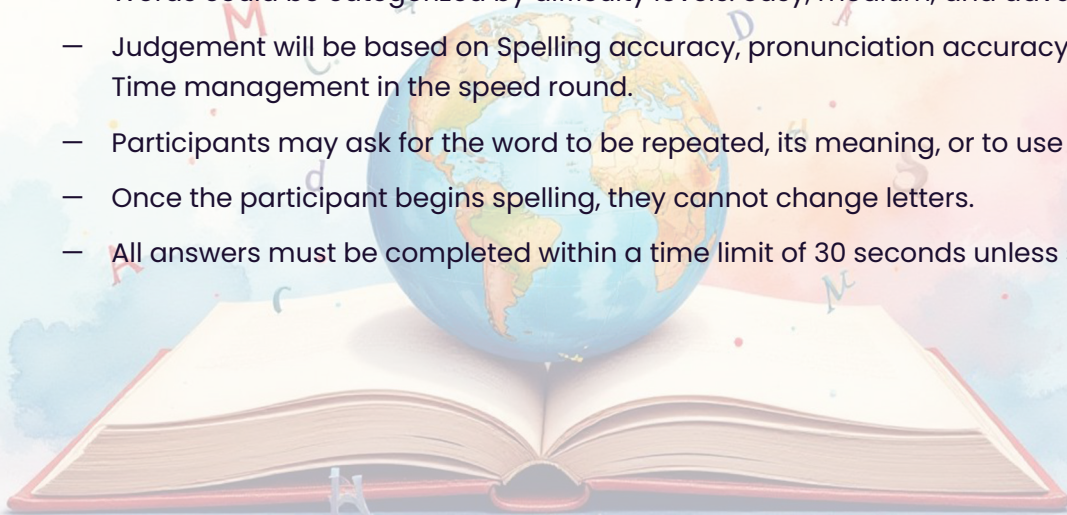
Get ready to put your word skills to the test in this exciting Vocabulary Game! Compete against friends or teams to see who can think fast, spell sharp, and master the language. From identifying meanings and synonyms to crafting creative sentences, this game will stretch your vocabulary to its limits. Perfect for language lovers and quick thinkers, it's all about having fun while learning new words and expanding your linguistic prowess.

PARTICIPATION DETAILS:

PARTICIPANTS	:	Students from grade 6th to 8th
MAXIMUM NUMBER OF TEAMS PER SCHOOL	:	01
NUMBER OF PARTICIPANTS PER TEAM	:	02

RULES AND REGULATIONS:

- **Event Structure:**
 - **Round 1:** Written test (20 words to be spelled correctly)
 - **Round 2:** Oral round for qualified teams from Round 1, where participants spell words in increasing difficulty.
 - **Round 3:** Oral and Written round where participant will have to provide synonyms or antonyms of the words.
 - **Final Round:** Speed round—teams must spell the maximum number of words correctly within 2 minutes.
- Spelling accuracy is mandatory for all rounds and points will only be given if the correct spelling is given by the participant.
- Words could be categorized by difficulty levels: easy, medium, and advanced.
- Judgement will be based on Spelling accuracy, pronunciation accuracy (for oral rounds), Time management in the speed round.
- Participants may ask for the word to be repeated, its meaning, or to use it in a sentence.
- Once the participant begins spelling, they cannot change letters.
- All answers must be completed within a time limit of 30 seconds unless stated otherwise.



विरासत की आवाज़

– किस्सागोई

The Voice of Heritage embodies the essence of our culture, history, and traditions, kept alive through stories, folktales, and experiences passed down through generations. Storytelling, an ancient tradition, serves as a vital medium to preserve the memories, wisdom, values, and ideals of our ancestors. This program revives these legacies, where storytellers use their voices and emotions to bring tales to life, just as they were once told. Through this art form, we not only explore our past but also connect it to the present and future. More than just entertainment, storytelling is a powerful tool for preserving cultural heritage and transmitting it to future generations. It captures the richness of history, culture, religious epics, and personal experiences in an engaging way, allowing audiences to grasp the profound messages and lessons embedded within these narratives.

PARTICIPATION DETAILS:

PARTICIPANTS	:	Students from grade 6th to 8th
MAXIMUM NUMBER OF TEAMS PER SCHOOL	:	01
NUMBER OF PARTICIPANTS PER TEAM	:	02

RULES AND REGULATIONS:

- The story should be based on Indian cultural heritage, folktales, historical events, or traditions.
- Participants may narrate an original story or a story by a famous author.
- Each team will be given 3-4 minutes to narrate a story.
- Exceeding the time limit will result in deduction of points.
- The story must be narrated in Hindi language.
- Judgement will be based on Story memorization, Content, Fluency, Presentation, Pronunciation, Moral of the story, Time management.



Nirmiti

- CRAFT YOUR IMAGINATION, CREATE YOUR MASTERPIECE!

Get ready to unleash your imagination in the Crafting Competition, where creativity knows no bounds! Participants will showcase their artistic talents through a variety of handmade crafts, from paper art and textiles to sculpture and more. With limited time and materials, contestants must think outside the box and bring their ideas to life with precision and flair. Whether you're a seasoned crafter or a newcomer, this is your chance to shine and turn your vision into a beautiful masterpiece. Join us for a fun-filled event where innovation meets artistry, and let your hands do the talking!

PARTICIPATION DETAILS:

PARTICIPANTS : **Students from grade 4th to 8th**

MAXIMUM NUMBER OF TEAMS PER SCHOOL : **02 (1 per group)**

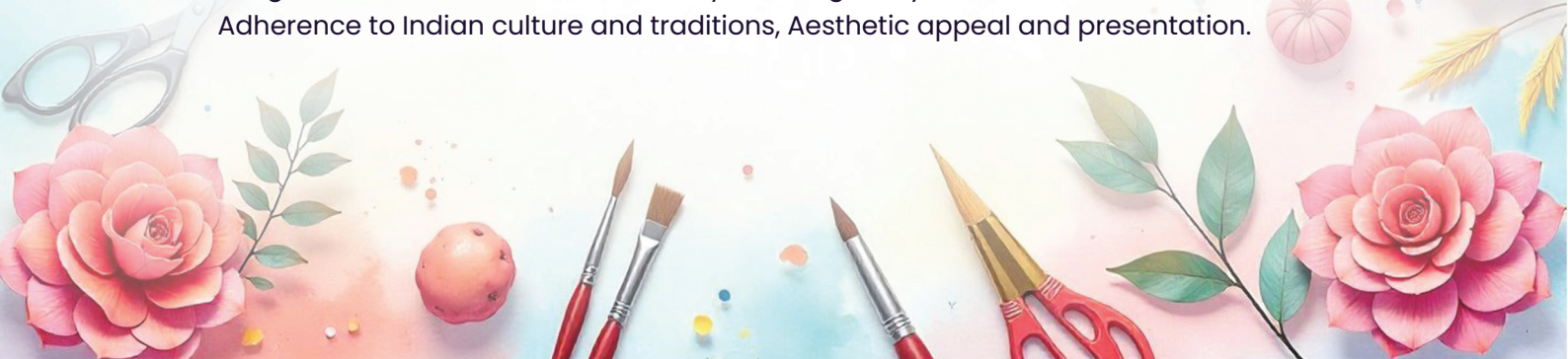
Group 1 - Grade 4th to 6th : "The Village Vibes" – The Waste Material Wonderland

Group 2 - Grade 7th to 8th : "Reviving Heritage With Waste" – Create an Indian attire using waste materials (Reduce, Reuse and Recycle) inspired by Traditional Indian Culture

NUMBER OF PARTICIPANTS PER TEAM : **max 10 (Per group)**
group can bring 2 models 10+2

RULES AND REGULATIONS:

- Design and creation should be completed within 4.5 hours.
- All projects to be made using waste barring few extra items like ribbons, beads, colours, sequences can be used.
- Hand sewing/ gluing is allowed.
- All the required items for the craft work should be brought by respective schools.
- Empty carton boxes, dry Hay, News papers and Fevicol 200ml will be provided by host school.
- Mobiles and laptops cannot be used.
- Entire project to be created on site.
- Group 1 will create the village scene on a 4/6 sq. feet area.
- Group 2 will use live model to showcase their work. One or two creations can be created.
- Judgement will be based on Creativity and Originality, Effective use of materials, Adherence to Indian culture and traditions, Aesthetic appeal and presentation.



Chitra Spardha

- EVERY STROKE TELLS A STORY!

Step into a world of creativity and colour with the Pencil Drawing and Painting Competition! This exciting event invites artists of all skill levels to showcase their talents in two distinct art forms—detailed pencil sketches and vibrant, expressive paintings. Whether you're capturing delicate lines and shades with your pencil or bringing your imagination to life with bold brushstrokes, this competition is the perfect platform to explore your artistic potential. With an emphasis on creativity, technique, and originality, participants will have the chance to mesmerize the judges and audience with their unique artistic expressions. Grab your pencils, pick up your brushes, and let your creativity flow!

PARTICIPATION DETAILS:

PARTICIPANTS	:	Students from grade 7th to 8th
MAXIMUM NUMBER OF TEAMS PER SCHOOL	:	02
NUMBER OF PARTICIPANTS PER TEAM	:	01

RULES AND REGULATIONS:

- Theme: Festivals of India, Duration: 2 hours
- The host school will provide only papers
- Participants should bring their own materials for painting.
- Our school is going to provide only papers.
- The competition organizers are not liable for any damage or loss of art work during the event.
- Judgement will be based on Creativity, Technique, Composition, Originality, Theme interpretation



Sculpted Visions - BEND, SHAPE, CREATE: THE ART OF CLAY MODELLING!

Unleash your creativity and bring your imagination to life in the Clay Modelling Competition! Participants will have the opportunity to mold, shape, and sculpt their visions into stunning three-dimensional art pieces. Whether it's a detailed sculpture, a whimsical figure, or a creative abstract design, this competition is all about transforming a simple lump of clay into a masterpiece. With a focus on craftsmanship, originality, and artistic expression, this event challenges participants to showcase their sculpting skills and think outside the box. From beginners to experienced modelers, everyone can roll, pinch, and mold their way to victory!

PARTICIPATION DETAILS:

PARTICIPANTS	: Students from grade 11th and 12th
MAXIMUM NUMBER OF TEAMS PER SCHOOL	: 02
NUMBER OF PARTICIPANTS PER TEAM	: 03

RULES AND REGULATIONS:

- Theme: Cultural Heritage of India, Duration: 2 hours
- Clay will be provided.
- Participants must carry their own necessary tools.
- Sculptures must be freestanding and not attached to any surface.
- The competition organizers are not liable for any damage or loss of sculptures during the event.
- Judgement will be based on Originality and Creativity, Technical skill and Craftsmanship, Interpretation of the theme, Overall presentation and Aesthetics



Cultura Spectra

EXPRESS, INSPIRE, CREATE
- POSTERS THAT SPEAK!

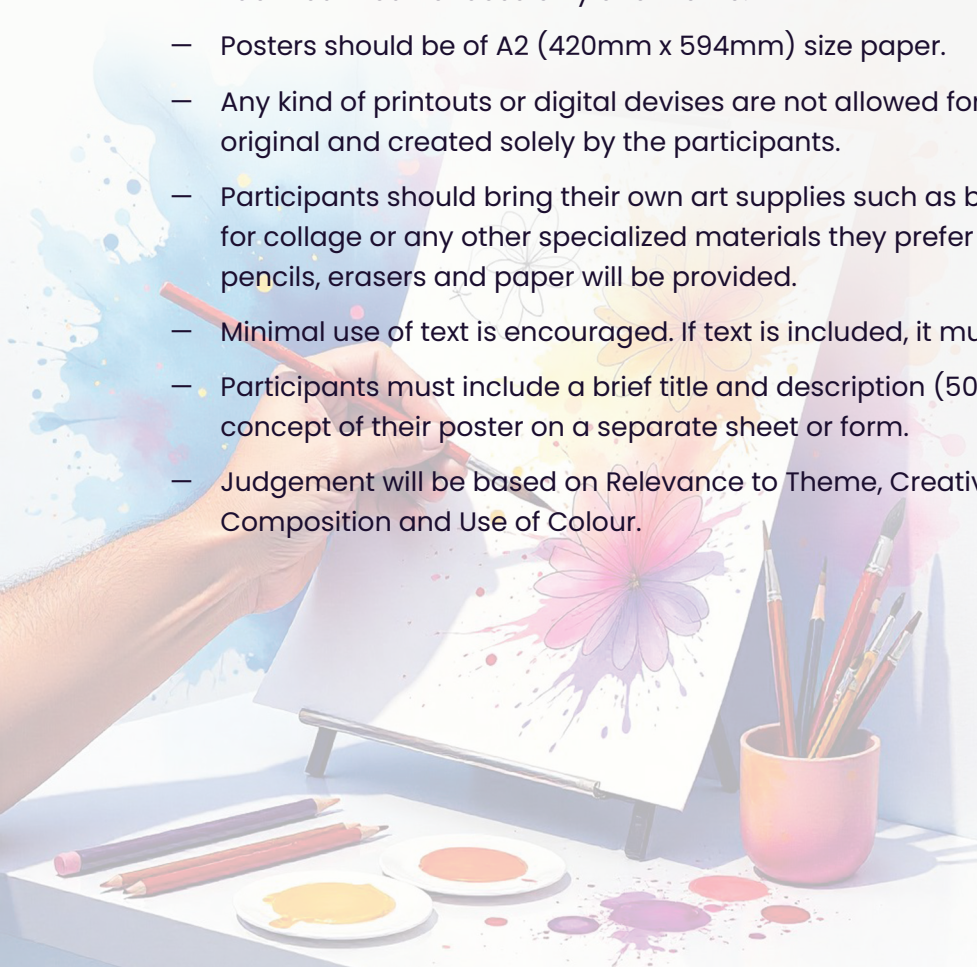
Let your creativity speak loud and clear in the Poster Making Competition! Participants will design eye-catching and meaningful posters on a given theme, using a blend of colours, illustrations, and powerful messages. This competition is the perfect platform for artists, graphic enthusiasts, and creative minds to showcase their skills in visual storytelling and design. With an emphasis on creativity, originality, and the ability to convey a message, each poster will be judged on its visual impact and thought-provoking ideas. Whether you're expressing a social issue, promoting awareness, or just letting your imagination soar, it's time to paint your thoughts onto paper and inspire others through your art!

PARTICIPATION DETAILS:

PARTICIPANTS	:	Students from grade 6th to 9th
MAXIMUM NUMBER OF TEAMS PER SCHOOL	:	02
NUMBER OF PARTICIPANTS PER TEAM	:	03

RULES AND REGULATIONS:

- Themes: Indian Wildlife and Nature, Traditional Indian Clothing. Duration: 2 hours
- Each team can choose only one theme.
- Posters should be of A2 (420mm x 594mm) size paper.
- Any kind of printouts or digital devices are not allowed for reference. All entries must be original and created solely by the participants.
- Participants should bring their own art supplies such as brushes, colour papers, material for collage or any other specialized materials they prefer to use. However, materials like, pencils, erasers and paper will be provided.
- Minimal use of text is encouraged. If text is included, it must be in English or Hindi.
- Participants must include a brief title and description (50-100 words) explaining the concept of their poster on a separate sheet or form.
- Judgement will be based on Relevance to Theme, Creativity, Presentation, Clarity and Composition and Use of Colour.



Voices In Verse

- FEEL THE WORDS,
HEAR THE ART!

Step into the world of poetry with the English Poem Recitation Competition, where words take flight through expressive voices and heartfelt performances. Participants will recite their favourite poems or original works, bringing each verse to life with emotion, rhythm, and flair. This competition celebrates the art of spoken word, focusing on pronunciation, delivery, and the ability to captivate an audience. Whether you're a seasoned performer or discovering the magic of poetry for the first time, this is your chance to share your passion, express powerful emotions, and leave a lasting impression through the beauty of verse.

PARTICIPATION DETAILS:

PARTICIPANTS : **Students from grade 6th to 8th**
MAXIMUM NUMBER OF PARTICIPANTS PER SCHOOL : **02**

RULES AND REGULATIONS:

- The participants can write their own poems or choose from a selection of pre-approved poems.
- Theme: Festivals, Indian art forms, Historical monuments, Folk traditions, Values like unity and respect.
- Duration: 04 minutes per recitation.
- Each participant should use a prop to enhance the mood of their poem. This should reflect the essence of the Indian tradition they are reciting about.
- Clear pronunciation and expressive recitation are crucial for higher scores.
- Judgement will be based on Content, Delivery, Creativity, Cultural Connection, Overall Impact.



The Best Manager

- THE FRONTLINE TALK!

The event will identify the students with the traits of a good manager. This is a vibrant platform to showcase student's valuable skills in entrepreneurship, self-discovery, a test of resilience and involves variety of challenges that includes PPT presentation and elevator pitches to test participants across all managerial domains. It enhances learning with regard to environmental sustainability which is blended with Indian culture and tradition.

PARTICIPATION DETAILS:

PARTICIPANTS	:	Students from grade 9th to 12th
MAXIMUM NUMBER OF TEAMS PER SCHOOL	:	02
NUMBER OF PARTICIPANTS PER TEAM	:	03

RULES AND REGULATIONS:

- In the preliminary round, 3 topics would be given and the participating team must select any one among the 3 given topics.

The topics are:

1. Zero waste products and packaging for the food industry.
 2. Sustainable agriculture practices and technologies.
 3. Green design solutions for building and construction.
- The participating teams must effectively make a presentation for a maximum of 15 minutes which will be followed by question & answer session.
 - The teams are expected to effectively answer the questions and the best 3 teams will be selected for the final round.

- In the final round the topics will be given on the spot. The teams have to present it spontaneously within a time limit of maximum 15 minutes.
- The winning team will be the best manager out of the 3 final teams.
- Judgement will be based on Innovation and creativity, Environmental impact, Feasibility and viability, Presentation skills, Collaboration and teamwork.



AD – O – Mania

- WHERE CRAZY IDEAS SELL BIG!

The Mad Ads competition, is where teams hit the stage to showcase creativity and humour through exaggerated ads for real or fictional products. Participants work together to engage the audience with witty, original, and persuasive performances that highlight the product's features in a fun, entertaining way.

PARTICIPATION DETAILS:

PARTICIPANTS	:	Students from grade 9th to 12th
MAXIMUM NUMBER OF TEAMS PER SCHOOL	:	02
NUMBER OF PARTICIPANTS PER TEAM	:	05

RULES AND REGULATIONS:

- Teams are permitted to advertise either real or imaginary products or services under a brand name.
- Advertisements should feature engaging taglines and jingles.
- Each team is allocated a maximum of 5 minutes for their performance.
- The performance can be in either English or Hindi.
- Teams are encouraged to use voice modulation, instruments, and creative sound effects, but playing music from external devices is NOT ALLOWED.
- Ensure your performance adheres to legal guidelines by avoiding any language or content that could be considered offensive or sexually explicit. Be aware of local regulations on free speech and obscenity.
- Please avoid making remarks that could be viewed as defamatory towards individuals or groups, as this could lead to disqualification and potential legal issues.
- When incorporating humour, be mindful not to perpetuate harmful stereotypes or touch on sensitive topics related to race, religion, gender, sexual orientation, or disability.
- Focus on constructive themes, maintain respectful portrayals, and use inclusive, light-hearted humour.
- Judgement will be based on Creativity and Originality, Humour and Entertainment Value, Script and Content Clarity, Performance Quality.



Echoes Of Eternity

- BIG IDEAS, BOLD VOICES!

Step onto the stage and share your big ideas in the TED Talk Competition, where participants present thought-provoking, inspiring, and innovative talks on topics they're passionate about. Each speaker will have a limited time to captivate the audience with their original insights, powerful stories, or bold visions for the future. This competition is all about engaging hearts and minds, encouraging creativity, and promoting intellectual exchange. Whether you're tackling global issues, sharing personal experiences, or proposing new solutions, this is your moment to shine, inspire change, and spark meaningful conversations.

PARTICIPATION DETAILS:

PARTICIPANTS	:	Students from grade 9th to 12th
MAXIMUM NUMBER OF TEAMS PER SCHOOL	:	02
NUMBER OF PARTICIPANTS PER TEAM	:	01

RULES AND REGULATIONS:

- Duration: Each talk should be between 5 – 7 minutes.
- Judging Criteria: Content originality, delivery style, engagement, adherence to the theme and use of visual aids.
- Participants will be warned at the 5-minute mark and will be stopped at 7 minutes.
- The topics will be communicated to the schools two weeks ahead of the event via e-mail.



Gaffe

- WHERE LAUGHTER MEETS JOY!

Get ready for a nonstop laughter at the Stand-Up Comedy Competition, where comedians take the stage to deliver their funniest jokes, sharpest wit, and clever punchlines. Participants will showcase their unique sense of humour, engaging the audience with hilarious observations, witty stories, and unexpected twists. With a focus on timing, originality, and crowd interaction, this competition promises to be an event full of laughter, entertainment, and comedic brilliance.

PARTICIPATION DETAILS:

PARTICIPANTS	:	Students from grade 9th to 12th
MAXIMUM NUMBER OF TEAMS PER SCHOOL	:	02
NUMBER OF PARTICIPANTS PER TEAM	:	02

RULES AND REGULATIONS:

- There will be only a single round, where 10 – 15 minutes will be given to a team for their performance.
- Both team members must actively participate and perform throughout the entire duration, showcasing their comedic skills and chemistry as a team.
- No solo performances or passive participation allowed.
- Avoid vulgarity, offensive or derogatory remarks about individuals or groups, jokes about sensitive topics like sex, religion, or politics, bullying or mocking of peers or teachers.
- Follow school policies and code of conduct, no references to drugs, alcohol, or tobacco, no explicit or suggestive gestures or movements, no use of props or materials that may be deemed offensive.
- Judgement will be based on Originality and Creativity, Stage Presence and Confidence, Delivery and Timing, Content and Relevance, Structure and Organization.



Kriya Vibhushika

- CARTOON YOUR CREATIVITY!

Get ready for a burst of creativity and humour in the Caricature and Comic Strip Contest! Artists and cartoonists are invited to craft hilarious caricatures and dynamic comic strips that bring characters and stories to life with exaggerated features, clever plots, and visual comedy. This competition is all about blending artistry with storytelling, using humour to engage and entertain. Participants will be judged on their ability to create eye-catching designs, amusing storylines, and memorable characters. Whether you're highlighting real-life personalities through caricatures or drawing up fictional comic worlds, it's your chance to draw, laugh, and make a mark with your creativity!

PARTICIPATION DETAILS:

PARTICIPANTS	: Students from grade 9th to 12th
MAXIMUM NUMBER OF TEAMS PER SCHOOL	: 02
NUMBER OF PARTICIPANTS PER TEAM	: 02

RULES AND REGULATIONS:

- The topics will be communicated to the schools two weeks ahead of the event via e-mail.
- Caricatures should emphasize exaggerated features and humour, while comic strips should tell a coherent story in 4 – 6 panels.
- Duration: 2 hours
- Participants can use the following materials: coloured pencils, markers, sketch pens, watercolours, pastels, and ink pens. Digital artwork is not allowed.
- Each participant will receive A4 and A3 size papers ONLY for the competition.
- Participants must bring their own materials, colours, and other art supplies.
- The artwork must be original and created on the spot; no pre-made elements or tracing is allowed.
- Plagiarism or copying will lead to disqualification.
- Judgement will be based on Creativity and Originality, Relevance to the Theme, Artistic Skills, Narrative and Expression, Presentation



Binary Bizzaro

- THINK FAST, CODE FASTER!

EVENT 1: WEBSITE / MOBILE APP DESIGNING

Teams will design websites or mobile apps based on given themes, such as promoting rural Indian culture, using languages like HTML, CSS, JavaScript, and Python. **DURATION: 2 days (1st day coding, 2nd day presentation)**

EVENT 2: GAME DESIGNING

Game design involves developing engaging digital experiences through creativity and technical skills, using tools like Unity. **DURATION: Maximum 6 hours**

EVENT 3: CODING CHALLENGES

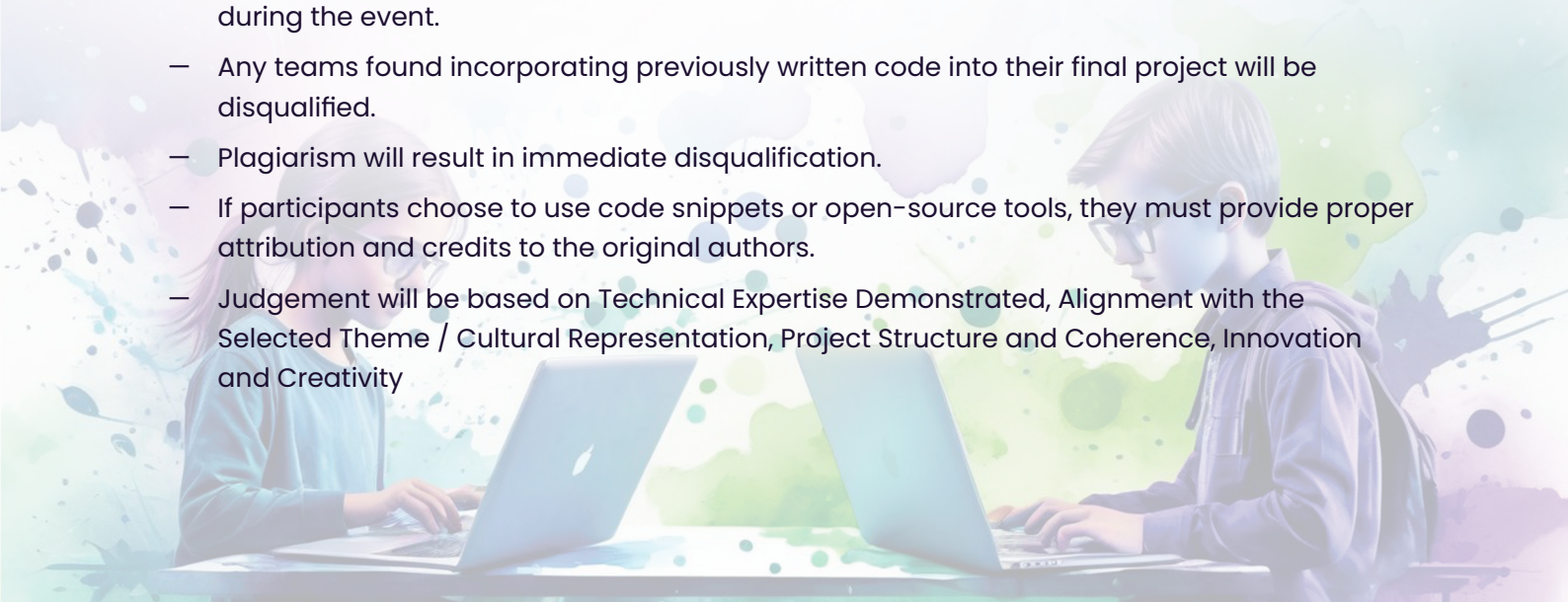
Coding challenges will involve completing partial code within a set time, conducted over two or three rounds using Python. **DURATION: Maximum 2 hours**

PARTICIPATION DETAILS:

PARTICIPANTS	:	Students from grade 9th to 12th
MAXIMUM NUMBER OF TEAMS PER SCHOOL	:	02 per event
NUMBER OF PARTICIPANTS PER TEAM	:	03
		Event 3 : 1 or 2 students per team
		Event 1 & 2 : 3 - 5

RULES AND REGULATIONS:

- Participants must carry their laptops.
- Participant are allowed to use any programming language and any appropriate suitable software.
- All programming work must be done during the event. Pre-built code or projects will not be allowed.
- Ideation and brainstorming can occur before the event, but all code must be freshly written during the event.
- Any teams found incorporating previously written code into their final project will be disqualified.
- Plagiarism will result in immediate disqualification.
- If participants choose to use code snippets or open-source tools, they must provide proper attribution and credits to the original authors.
- Judgement will be based on Technical Expertise Demonstrated, Alignment with the Selected Theme / Cultural Representation, Project Structure and Coherence, Innovation and Creativity



Director's Cut

- THE BUDDING FILM MAKERS!

Step into the director's chair and bring your cinematic vision to life in the Movie Making Competition! Filmmakers, storytellers, and creatives are invited to produce short films that showcase their talent in storytelling, directing, cinematography, and editing. Whether it's drama, comedy, documentary, or experimental film, this competition celebrates creativity and innovation in every frame. Participants will be judged on their ability to craft engaging narratives, visual storytelling, and technical execution. It's your chance to tell a story, captivate an audience, and make your mark in the world of film. From concept to screen, let your imagination run wild and show the world your masterpiece!

PARTICIPATION DETAILS:

PARTICIPANTS	:	Students from grade 9th to 12th
MAXIMUM NUMBER OF TEAMS PER SCHOOL	:	01
NUMBER OF PARTICIPANTS PER TEAM	:	10

RULES AND REGULATIONS:

- The theme will be announced 15 days before the event to allow teams to plan and prepare.
- The final film should be original and created entirely during the event. Pre-shot footage is not allowed.
- All content must be appropriate for a general audience (no explicit language, violence, or inappropriate themes).
- The final film must not exceed 10 minutes in length (including credits).
- Teams must bring their own equipment, including cameras, laptops, editing software, props, and costumes.
- All filming must take place on the campus of the Host school on 'Day 1' within designated areas.
- Films must be submitted by 5 PM on 'Day 1'.
- Teams must ensure that all music, sound effects, and additional content used in the film are either original or royalty-free. Proper credits must be provided.
- Judgement will be based on creativity, storytelling, technical skills, adherence to the theme, moral of the movie and overall execution.



Innovators' Arena

- IDEAS IN ACTION, PRODUCTS IN MOTION!

Welcome to the Product Launch Competition, where creativity meets strategy! In this thrilling event, aspiring entrepreneurs and innovators will present their groundbreaking product ideas to a panel of experts. From concept to execution, participants will showcase their ability to identify market needs, design innovative solutions, and develop successful go-to-market strategies. Judged on creativity, feasibility, and presentation, this competition gives participants the chance to refine their pitching skills, gain valuable feedback, and potentially launch the next big product. Whether you're an inventor, entrepreneur, or visionary, this is your platform to bring your ideas to life and make an impact!

PARTICIPATION DETAILS:

PARTICIPANTS	:	Students from grade 9th to 12th
MAXIMUM NUMBER OF TEAMS PER SCHOOL	:	02
NUMBER OF PARTICIPANTS PER TEAM	:	05

RULES AND REGULATIONS:

- Business Ideas: Teams must present original and feasible product ideas with strong market potential.
- Budgeting: The financial plan must be realistic, sustainable, and well-organized.
- Marketing and Promotion: Teams must demonstrate a creative and effective marketing strategy to promote their product.
- The product idea must be original, not plagiarized, and presented in a PowerPoint (PPT) format.
- Teams must submit all materials, including prototypes, market strategies, and financial planning.
- Presentations are limited to 10 minutes, with strict adherence to the time limit.
- Accepted product categories include handicrafts, organic products, sustainable clothing, herbal cosmetics, and jewelry making.
- The use of recycled products is not allowed.
- Judgement will be based on Clarity, creativity and innovative ideas, Presentation on economic and cultural diversity, Market fit of the product.



Cool Cuisine

- CREATIVE CUISINE WITHOUT THE HEAT!



Unleash your culinary creativity in the Fireless Cooking Competition, where flavor takes the spotlight without the need for heat! Participants will craft delicious, innovative dishes using only raw ingredients, blending, mixing, and assembling techniques. Whether it's refreshing salads, tasty desserts, or gourmet sandwiches, this event challenges you to think outside the stove and create mouthwatering dishes with flair. Judged on presentation, creativity, and taste, this competition encourages budding chefs to experiment with ingredients and deliver fireless masterpieces. Get ready to whip up something amazing—no flames required!

PARTICIPATION DETAILS:

PARTICIPANTS	:	Students from grade 9th to 12th
MAXIMUM NUMBER OF TEAMS PER SCHOOL	:	02
NUMBER OF PARTICIPANTS PER TEAM	:	05

RULES AND REGULATIONS:

- Participants are free to choose any cuisine.
- Participants should not bring any pre-cooked items.
- Duration: 02 Hours
- The Host School will provide all the ingredients required for the event.
- The list of ingredients and details will be shared to the participants a week before the event.
- Participants can bring non-electric equipment's like mixer, chopper, juicer, grater etc.,
- Judgement will be based on Creativity & Innovation, Taste & Flavour, Presentation & Plating, Nutritional Value, Cleanliness & Hygiene, Time Management



Nisarg

– WARLI ART ON HUT WALLS!

'NISARG' – the nature, a hut created with traditional method and natural sources and the walls are to be painted with Warli style Motifs to revive our own rural art and culture by the participants. 'NISARG' is also an attempt to feel the nature, to live in nature...

PARTICIPATION DETAILS:

PARTICIPANTS	: Students from grade 9th to 12th
MAXIMUM NUMBER OF TEAMS PER SCHOOL	: 01
NUMBER OF PARTICIPANTS PER TEAM	: 05
DURATION	: Maximum 4 hours
THEME	: Social Life – Old, Modern & Futuristic

RULES AND REGULATIONS:

- The team must come with their prepared composition of WARLI style art.
- The team must study about the WARLI ART style and its characteristics detailing in prior to execute effectively.
- The team is supposed to bring their own brushes, other stationeries such as pencil, eraser, scale etc.
- The Host school will provide paint for the event.
- Judgement will be based on the Compositional value, Theme, Treatment, Creativity, Overall presentation.



En Plein Air

- WATER MEETS COLOUR AND
CREATIVITY COMES TO LIFE!

Live outdoor water colour painting with plein air set up for the participants to make them experience the nature, and reflecting it on paper surfaces vibrantly and lively.

PARTICIPATION DETAILS:

PARTICIPANTS	: Students from grade 9th to 12th
MAXIMUM NUMBER OF TEAMS PER SCHOOL	: 03
NUMBER OF PARTICIPANTS PER TEAM	: 01
DURATION	: Maximum 3 hours

RULES AND REGULATIONS:

- Participants can select a specific part of a given out-door location for their subject.
- Participants must have knowledge and skills in water colour transparent technique.
- Participants must bring their own brushes, other stationeries such as pencil, eraser, scale etc.
- Paper, Water colour set, Water Bowl, drawing board easel will be provided by the Host School.
- Judgement will be done based on the Compositional value, Treatment of media, Creativity, Overall presentation.



Symphony Sangram

- RIFFS, BEATS, AND GLORY AWAIT!

An electrifying showdown as the best musical talent comes together for the ultimate battle of the band. Each group will bring their unique sound, creativity and stage presence to capture the hearts of the crowd and impress a panel of judges.

PARTICIPATION DETAILS:

PARTICIPANTS	:	Students from grade 7th to 12th
MAXIMUM NUMBER OF TEAMS PER SCHOOL	:	01
MAXIMUM NUMBER OF PARTICIPANTS PER TEAM	:	08
DURATION	:	For the band performance - 10 minutes along with 5 minutes for the stage & instrument setting up

RULES AND REGULATIONS:

- Lyrics of the songs may be in English or Hindi, but should not contain any obscenities.
- The entire performance must be violence-free and suitable for school audience.
- All bands must play live.
- The Host school will provide only the drums kit. All other instruments need to be carried by the participants.
- Judgement will be based on Musicality (harmony, rhythm, tonal quality), Performance (stage presence and style), Audience impact, Coordination among the band members.



Legacy Melodies

- HARMONIES UNITE, VOICES SOAR!

An opportunity to perform a range of traditional folk songs from various regions of India. Whether it's the soulful ballads of Rajasthan, the rhythmic beats of Punjabi folk, the enchanting melodies of Bengali songs, or the lively tunes of South Indian folk traditions, each performance will offer a window into the cultural essence of India's diverse communities. This event is dedicated to honouring and expressing the spirit of patriotism with performances that inspire, uplift, and resonate with the love for our country.

PARTICIPATION DETAILS:

PARTICIPANTS	: Students from grade 5th to 12th
MAXIMUM NUMBER OF TEAMS PER SCHOOL	: 01
NUMBER OF PARTICIPANTS PER TEAM	: 06 to 08 singers in a group and number of accompanists playing instruments shall be up to 03.
DURATION	: Maximum time allowed for the Song is 8 minutes. Time for stage/instruments setting is maximum 4 minutes.

RULES AND REGULATIONS:

- A team has to present two songs, one patriotic (Hindi only) and another will be a folk song (any regional language).
- Karaoke is not allowed (only live music).
- All the participants shall be dressed in proper Indian ethnic attire.
- The participants need to bring all the required instruments. (Drum kit will be provided)
- Judgement will be based on Quality of singing, Rhythmic Interpretation, Stage Presence, Coordination and general impression.



Nrithya Tarang

- TRADITION MEETS TREND!

Experience the perfect blend of tradition and modernity at the show, where Classical Indian Dance forms meet Contemporary fusion. Dancers will showcase their mastery of graceful traditional techniques, enriched with innovative movements and rhythms that reflect the vibrancy of today's world. This celebration of culture and creativity promises to set new trends while honouring the essence of Indian dance. Witness the power of fusion, as tradition and modernity come together in a captivating display of talent and artistry.

PARTICIPATION DETAILS:

PARTICIPANTS	:	Students from grade 5th to 12th
MAXIMUM NUMBER OF TEAMS PER SCHOOL	:	01
NUMBER OF PARTICIPANTS PER TEAM	:	06 -12

RULES AND REGULATIONS:

- Participants need to get their own costumes and props.
- Participating school should submit the compiled-final music through an email ID 03 days before the event in a MP3 format.
- Duration: 3 to 5 minutes.
- Before the performance, 2 minutes will be given for stage preparation (includes general introductions) and 1 minute after the performance to clear the stage.
- The usage of vulgar, obscene, violent languages, dance steps and lyrics are prohibited.
- Ensure that both music & performance reflects both classical and contemporary elements.
- Judgement will be based on Choreography and creativity, Synchronization and Coordination, Expression and stage presence, Costumes and props, Adherence to the theme.



Acting Arena

- EVERY GESTURE SPEAKS AND
EVERY WORD RESONATES!

Step into a world of theatrical wonder as aspiring actors and actresses take the stage to compete in a celebration of drama, creativity and passion. This event promises an array of performances that will transport the audience through powerful narratives, unforgettable characters, and emotional highs and lows. From heart-wrenching tragedies to laugh-out-loud comedies, each group will bring their best to captivate, inspire, and move you. It's an event where the art of storytelling shines and the magic of live performance comes alive.

PARTICIPATION DETAILS:

PARTICIPANTS : **Students from grade 4th to 12th**
MAXIMUM NUMBER OF TEAMS PER SCHOOL : **01**

EVENT DETAILS:

ROUND 1: ONE ACT PLAY

A short play with a single act, up to 15 minutes long. It can have one or more scenes which are executed in one stretch without break.

THEME : **PATRIOTISM**
DURATION : **12 + 3 = 15 minutes (including setup)**
MAXIMUM NUMBER OF PARTICIPANTS PER TEAM : **14**



EVENT DETAILS:

ROUND 2: MONOLOGUE

Work performed by one person only. No other actors will be permitted on stage, even if they are silent in the performance. Monologues will be limited to a maximum of 4 minutes.

THEME	: IT HAPPENS ONLY IN INDIA
DURATION	: 3 + 1 = 4 minutes (including setup)
NUMBER OF PARTICIPANTS PER TEAM	: 01

RULES AND REGULATIONS:

- Time will be counted as soon as the signal is given or the team starts giving introduction, whichever is earlier. Empty stage to empty stage shall be followed strictly.
- The participating team shall bring their own set/ stage property, make-up material etc. General property such as 3 chairs, one centre table and 2 black cube boxes will be provided.
- Basic general lighting will be provided.
- Participants may speak in Hindi or English, the synopsis of the play must be submitted to the in-charge of the competition prior to 72 hrs of the event.
- Dance drama is allowed.
- Judgment will be based on Theme, Voice, Characterization, Plot, Usage of Props and Overall performance.
- Scene-change music, incidental music, background music, and songs that occur in the text of a non-musical play are permitted. Musical instruments as part of performance are allowed. Pre-recorded music is permitted.
- Groups must abide by the venue's safety and fire codes.



Sanskriti Shringar

- EVERY LOOK TELLS A STORY AND
EVERY STEP SETS THE TREND!

A fashion show that celebrates the rich cultural heritage of India. It features participants showcasing traditional Indian attire, incorporating elements of Indian history, art, and culture. The event aims to highlight and preserve India's diverse cultural traditions through creative and expressive fashion presentations.

PARTICIPATION DETAILS:

PARTICIPANTS	:	Students from grade 4th to 12th
MAXIMUM NUMBER OF TEAMS PER SCHOOL	:	01
		Each team consists of 2 categories:
		Category 1: Grade IV to VIII
		Category 2: Grade IX to XII
NUMBER OF PARTICIPANTS PER CATEGORY	:	08 – 10
DURATION	:	2 hours

RULES AND REGULATIONS:

- All team members should wear attires that respect cultural backgrounds.
- Costumes must be suitable for school settings—no revealing or offensive clothing.
- Participants must provide a brief explanation/proposal of their attire's cultural significance.
- Participants should represent a diverse range of cultural /national /ethnic backgrounds.
- Team members should carry their instruments, props, headdress/headgears and other belongings for the stage performance.
- Judgment will be based on Confidence, Style and originality, Trend Awareness, Personality, Runway presence, Creativity & Uniqueness.



Creative Cruise

- WHERE CREATIVITY MEETS COMMUNITY!

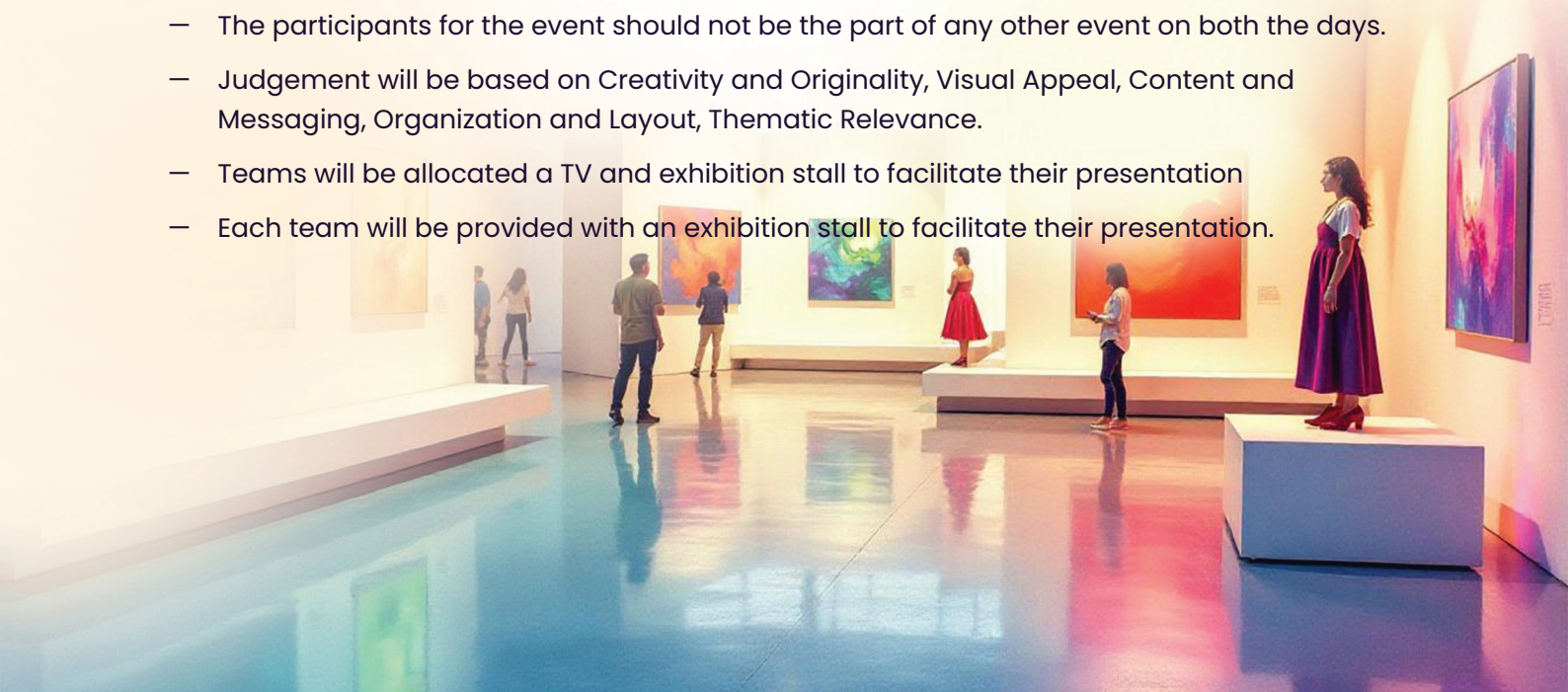
Embark on a journey of artistic discovery with Creative Cruise, a vibrant exhibition showcasing innovative works from talented young minds. Explore a diverse range of creative expressions, from visual arts to interactive installations, and experience the thrill of uncharted inspiration. Join us for a captivating adventure that will spark your imagination and leave you feeling inspired.

PARTICIPATION DETAILS:

PARTICIPANTS	:	Students from grade 4th to 12th
MAXIMUM NUMBER OF TEAMS PER SCHOOL	:	01
NUMBER OF PARTICIPANTS PER CATEGORY	:	05

RULES AND REGULATIONS:

- Duration: 07 – 10 minutes
- The Participating teams to include their TARANG participation moments from different events with the medium of videos, pictures, documents, documentary, models, sculptures, craft, poster, drawing, sketching etc.
- The objective of the event is to showcase your work created during the cultural event.
- The display of work will help in scoring brownie points by the different participating teams in winning the "Overall Championship".
- During the 02 days of TARANG, the participant team can shoot visuals of their respective school teams participating in different events.
- Camera, laptop, mobile and pen drive can be used for presentation.
- Every participating team should give themselves a News Channel name.
- The participants for the event should not be the part of any other event on both the days.
- Judgement will be based on Creativity and Originality, Visual Appeal, Content and Messaging, Organization and Layout, Thematic Relevance.
- Teams will be allocated a TV and exhibition stall to facilitate their presentation
- Each team will be provided with an exhibition stall to facilitate their presentation.



TARANG 2024

DAY WISE EVENTS

DAY - 1 Events

सांस्कृतिक मंथन

A Quiz on India's Rich Legacy

BRAIN BLINK

The memory game

BUZZING BRILLIANCE

The vocabulary game

विरासत की आवाज़ – किस्सागोई

DIRECTOR'S CUT

The Budding film makers!

SCULPTED VISIONS

Bend, Shape, Create: The Art of Clay Modelling!

VOICES IN VERSE

Feel the Words, Hear the Art!

AD-O-MANIA

Where Crazy Ideas Sell Big

ECHOES OF ETERNITY

Big Ideas, Bold Voices!

"GAFFEA"

Where laughter meets Joy!

"KRIYA VIBHUSHIKA"

Cartoon Your Creativity!

BINARY BIZZARO

Think Fast, Code Faster!

NIRMITI

Craft Your Imagination, Create Your Masterpiece!

COOL CUISINE

Creative Cuisine Without the Heat!

NISARG

Warli art on HUT walls!

SYMPHONY SANGRAM

Riffs, Beats, and Glory Await!

LEGACY MELODIES

Harmonies unite, voices soar!

ACTING ARENA

Every gesture speaks and every word resonates!

DAY - 2 Events

CHITRA SPARDHA

Every Stroke Tells a Story!

CULTURA SPECTRA

Express, Inspire, Create: Posters that Speak!

THE BEST MANAGER

The Frontline Talk!

BINARY BIZZARO

Think Fast, Code Faster!

DIRECTOR'S CUT

The Budding film makers!

INNOVATORS' ARENA

Ideas in Action, Products in Motion!

EN PLEIN AIR

Water meets colour and creativity comes to life!

NRITHYA TARANG

Tradition meets Trend!

SANSKRITI SHRINGAR

Every look tells a story and every step sets the trend!

CREATIVE CRUISE

Where creativity meets community!

CHITRA SPARDHA

Every Stroke Tells a Story!





CHAMPIONS

JIRS SPORTS FIESTA 2024

INVITATIONAL INTER SCHOOL SPORTS FESTIVAL

28th, 29th and 30th, November 2024

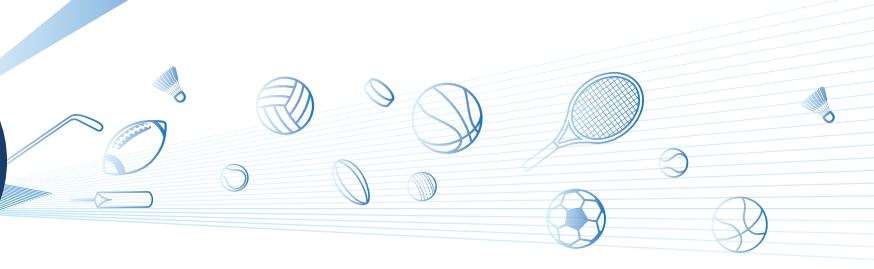
The Jain International Residential School (JIRS), part of the esteemed Jain Group of Institutions (JGI), is set to host the 1st Sports Champion Invitational Inter School Sports Festival from November 28th to 29th, & 9th 2024. This exciting event will take place at the sprawling 350-acre JIRS campus, which boasts world-class sports infrastructure, providing an ideal setting for fostering athletic talent.

Since its inception in 1990, JGI, under the visionary leadership of Dr. Chenraj Roy Chand, has established itself as a powerhouse in education, emphasizing the holistic development of students. JIRS stands as a beacon of quality sports education in India, aiming to instil a vibrant sports culture among the youth.

The upcoming Sports Festival promises to be a spectacular showcase of talent, featuring a range of multi-discipline competitions among leading schools in Bangalore. Participants will have the opportunity to compete in various sports, promoting teamwork, discipline, and sportsmanship.

At JIRS, we are committed to identifying and nurturing the latent potential in our youth. By organizing such a grand sports extravaganza, we aim to inspire students to embrace athletic pursuits, cultivate their skills, and develop a lifelong passion for sports.

Join us as we celebrate sports, foster camaraderie, and create unforgettable memories during this extraordinary event!



CHAMPIONS

JIRS SPORTS FIESTA 2024

INVITATIONAL INTER SCHOOL SPORTS FESTIVAL

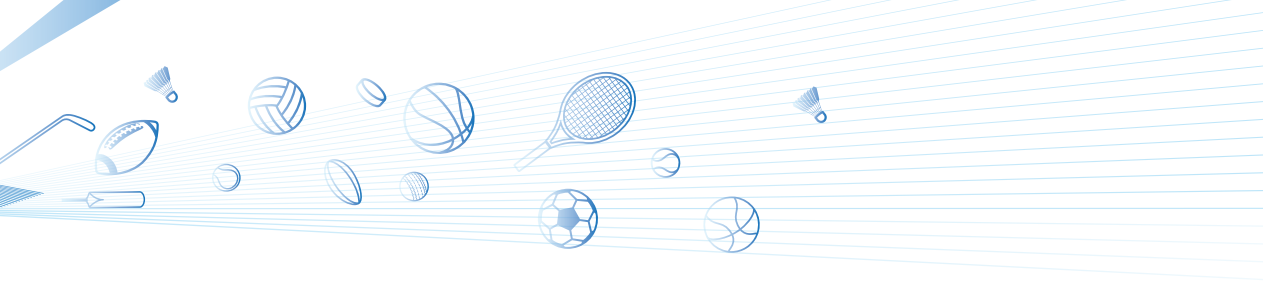
28th - 30th, November 2024

LIST OF EVENTS AND CATEGORIES:

S N	GAMES	CATEGORY	TEAM / INDIVIDUAL EVENT	AGE GROUP
1	FOOTBALL	Junior Boys	TEAM EVENT	CLASS 10 & BELOW
2		Senior Boys	TEAM EVENT	CLASS 12 & BELOW
1	Tennis	Sub Junior Boys	INDIVIDUAL EVENT	CLASS 7 & BELOW
2		Junior Boys	INDIVIDUAL EVENT	CLASS 9 & BELOW
3		Senior Boys	INDIVIDUAL EVENT	CLASS 12 & BELOW
4		Girls Open	INDIVIDUAL EVENT	
1	TENPIN Bowling	Junior Boys	TEAM EVENT	CLASS 10 & BELOW
2		Senior Boys	TEAM EVENT	CLASS 12 & BELOW
3		Girls Open	TEAM EVENT	
1	BASKET BALL	Junior Boys	TEAM EVENT	CLASS 10 & BELOW
2		Senior Boys	TEAM EVENT	CLASS 12 & BELOW
3		Junior Girls	TEAM EVENT	CLASS 10 & BELOW
4		Senior Girls	TEAM EVENT	CLASS 12 & BELOW
1	SQUASH	JUNIOR GIRLS	INDIVIDUAL EVENT	CLASS 9 & BELOW
2		JUNIOR BOYS	INDIVIDUAL EVENT	CLASS 9 & BELOW
3		BOYS OPEN	INDIVIDUAL EVENT	OPEN



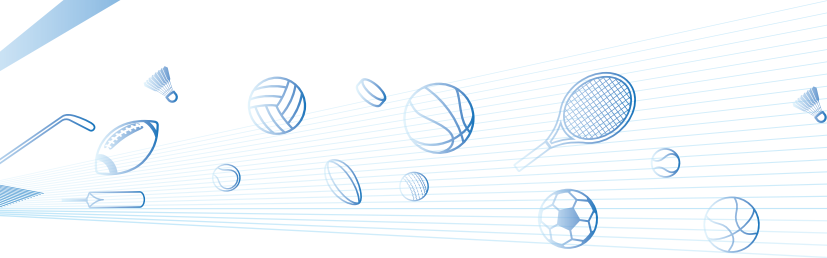
1	Cricket	BOYS OPEN	TEAM EVENT	Open Category
2		GIRLS OPEN	TEAM EVENT	Open Category
1	Badminton	JUNIOR BOYS	SINGLES	CLASS 9 & BELOW
2		JUNIOR GIRLS	SINGLES	CLASS 9 & BELOW
3		SENIOR BOYS	SINGLES	CLASS 10 & ABOVE
4		SENIOR GIRLS	SINGLES	CLASS 10 & ABOVE
5		MIXED DOUBLES	OPEN	OPEN
1	TABLE TENNIS	Junior Boys	TEAM EVENT	CLASS 10 & BELOW
2		Senior Boys	TEAM EVENT	CLASS 12 & BELOW
3		Junior Boys Singles	INDIVIDUAL EVENT	CLASS 10 & BELOW
4		Senior Boys Singles	INDIVIDUAL EVENT	CLASS 12 & BELOW
5		Girls Open Singles	INDIVIDUAL EVENT	CLASS 12 & BELOW
1	SNOOKER 8 Ball Pool	JUNIOR BOYS	INDIVIDUAL EVENT	CLASS 10 & BELOW
2		SENIOR BOYS	INDIVIDUAL EVENT	CLASS 12 & BELOW
3		JUNIOR BOYS	INDIVIDUAL EVENT	CLASS 10 & BELOW
4		SENIOR BOYS	INDIVIDUAL EVENT	CLASS 12 & BELOW
5		Girls Open	INDIVIDUAL EVENT	CLASS 12 & BELOW
1	EQUESTRIAN	Show Jumping 80 Cm(OPEN)	INDIVIDUAL EVENT	MIXED OPEN
2		BOYS HACK OPEN CATEGORY	INDIVIDUAL EVENT	
3		GIRLS HACK OPEN	INDIVIDUAL EVENT	
4		DRESSAGE MIXED OPEN	INDIVIDUAL EVENT	



1	GOLF	Junior Boys		CLASS 8 & BELOW
2		Senior Boys		CLASS 9 & ABOVE
3		Girls Open		
4		Junior Boys	LONG DRIVE	CLASS 8 & BELOW
5		Senior Boys	LONG DRIVE	CLASS 9 & ABOVE
6		Girls Open	LONG DRIVE	OPEN
1	KARATE	U-12 BOYS	INDIVIDUAL EVENT	KATA
2		U-12 GIRLS	INDIVIDUAL EVENT	KATA
3		U-14 BOYS	INDIVIDUAL EVENT	KATA
4		U-14 GIRLS	INDIVIDUAL EVENT	KATA
5		U-18 BOYS	INDIVIDUAL EVENT	KATA
6		U-18 GIRLS	INDIVIDUAL EVENT	KATA
7		U-12 BOYS	INDIVIDUAL EVENT	KUMITE
8		U-12 GIRLS	INDIVIDUAL EVENT	KUMITE
9		U-14 BOYS	INDIVIDUAL EVENT	KUMITE
10		U-14 GIRLS	INDIVIDUAL EVENT	KUMITE
11		U-18 BOYS	INDIVIDUAL EVENT	KUMITE
12		U-18 GIRLS	INDIVIDUAL EVENT	KUMITE



1	SWIMMING	U-12 BOYS	INDIVIDUAL EVENT	50 mts freestyle 50 MTRS
2		U-12 BOYS	INDIVIDUAL EVENT	100 mts Freestyle
3		U-12 BOYS	INDIVIDUAL EVENT	50 mts Breaststroke
4		U-12 BOYS	INDIVIDUAL EVENT	INDIVIDUAL
5		U-12 BOYS	INDIVIDUAL EVENT	c mts Butterfly
6		U-12 BOYS	INDIVIDUAL EVENT	100 mts Individual Medlay
7		U-12 BOYS & GIRLS	INDIVIDUAL EVENT	4 X 25 Freestyle Relay
8		Under 12 Girls	INDIVIDUAL EVENT	50 mts freestyle 50 MTRS
9		Under 12 Girls	INDIVIDUAL EVENT	100 mts Freestyle
10		Under 12 Girls	INDIVIDUAL EVENT	50 mts Breaststroke
11		Under 12 Girls	INDIVIDUAL EVENT	INDIVIDUAL
12		Under 12 Girls	INDIVIDUAL EVENT	50 mts Butterfly
13		Under 12 Girls	INDIVIDUAL EVENT	100 mts Individual Medlay
14		U-12 BOYS & GIRLS	INDIVIDUAL EVENT	4 X 25 Freestyle Relay
15		Under 14 Boys	INDIVIDUAL EVENT	50 mts freestyle
16		Under 14 Boys	INDIVIDUAL EVENT	100 mts Freestyle
17		Under 14 Boys	INDIVIDUAL EVENT	50 mts Breaststroke
18		Under 14 Boys	INDIVIDUAL EVENT	50 mts BackStroke
19		Under 14 Boys	INDIVIDUAL EVENT	50 mts Butterfly
20		Under 14 Boys	INDIVIDUAL EVENT	100 mts Individual Medlay
21		Under 14 Boys	INDIVIDUAL EVENT	4 X 25 Freestyle Relay
22		Under 14 Girls	INDIVIDUAL EVENT	50 mts freestyle
23		Under 14 Girls	INDIVIDUAL EVENT	100 mts Freestyle
24		Under 14 Girls	INDIVIDUAL EVENT	50 mts Breaststroke
25		Under 14 Girls	INDIVIDUAL EVENT	50 mts BackStroke



26	SWIMMING	Under 14 Girls	INDIVIDUAL EVENT	50 mts Butterfly
27		Under 14 Girls	INDIVIDUAL EVENT	100 mts Individual Medlay
28		Under 14 Girls	INDIVIDUAL EVENT	4 X 25 Freestyle Relay
29		Under 14 Boys & Girls	INDIVIDUAL EVENT	4 X 25 Freestyle Relay
30		Under 17 Boys	INDIVIDUAL EVENT	50 mts freestyle
31		Under 17 Boys	INDIVIDUAL EVENT	100 mts Freestyle
32		Under 17 Boys	INDIVIDUAL EVENT	50 mts Breaststroke
33		Under 17 Boys	INDIVIDUAL EVENT	50 mts BackStroke
34		Under 17 Boys	INDIVIDUAL EVENT	50 mts Butterfly
35		Under 17 Boys	INDIVIDUAL EVENT	100 mts Individual Medlay
36		Under 17 Boys	INDIVIDUAL EVENT	4 X 25 Freestyle Relay
37		Under 17 Boys	INDIVIDUAL EVENT	4 X 25 Freestyle Relay
38		Under 17 Girls	INDIVIDUAL EVENT	50 mts freestyle
39		Under 17 Girls	INDIVIDUAL EVENT	100 mts Freestyle
40		Under 17 Girls	INDIVIDUAL EVENT	50 mts Breaststroke
41		Under 17 Girls	INDIVIDUAL EVENT	50 mts BackStroke
42		Under 17 Girls	INDIVIDUAL EVENT	50 mts Butterfly
43		Under 17 Girls	INDIVIDUAL EVENT	100 mts Individual Medlay
44		Under 17 Girls	INDIVIDUAL EVENT	4 X 25 Freestyle Relay
45		Under 17 Girls	INDIVIDUAL EVENT	4 X 25 Freestyle Relay
46		Under 17 Boys & Girls	INDIVIDUAL EVENT	4 X 25 Freestyle Relay
1	YOGA	Junior Boys	TEAM EVENT	9 th and Below
2		Junior Girls	TEAM EVENT	9 th and Below
3		Senior Boys	TEAM EVENT	10 th and Above
		Senior Girls	TEAM EVENT	10 th and Above



CHAMPIONS

INVITATIONAL INTER SCHOOL SPORTS FIESTA 2024

GENERAL RULES AND INFORMATION

GENERAL RULES AND INFORMATION

ENTRY FEES

Team Games: <i>Basketball, Football, And Cricket</i>	₹ 2000 Per Category
Individual events: <i>Table Tennis, Squash, Badminton, Tennis, Karate, Equestrian, Golf, Snooker8-Ball Pool, and Ten-Pin Bowling</i>	₹ 700 per person
Swimming	₹ 200 /event /person.
Team Games: <i>Badminton, Table Tennis and Yoga</i>	₹ 1500 per team.
<i>Participation in all sports and all categories</i>	₹ 20,000 per school

1. The opening ceremony will be held on 28/11/2024 at 09-00a.m. Matches may be scheduled prior to the opening ceremony.
2. Matches will follow the latest rules of the respective games. Tournaments will be organized either in a league or knockout format, depending on the number of entries.
3. All participating schools are requested to report by 8:30 a.m. on the first day and by 9:00 a.m. on subsequent days, unless otherwise instructed.
4. Players must wear proper attire as per game regulations. Teams or players not dressed appropriately may be disqualified.
5. The Organizing Committee reserves the right to reschedule matches or events, with prior notice.



6. Schools are requested to avoid having common players in two games as much as possible to ensure timely matches. No matches will be delayed for players participating in other games.
7. Requests for changes in fixtures and timings will not be entertained. However, the organizers retain the right to make adjustments if necessary.
8. Given the large number of events and categories, teams should be prepared to play more than one match per day.
9. Schools can enter players in individual events only if they are also part of the team event in the same sport, where applicable (e.g., tennis, badminton).
10. Vacant courts will be available for practice, subject to availability. Teams should cooperate with each other regarding practice time.
11. Participants must report to their playing areas 30 minutes before their scheduled match time. If a team fails to report within 10 minutes after the Referee or Umpire arrives on the field/court, a walkover will be awarded.
12. Teams that field non-bonafide students will be disqualified, and the heads of such schools will be notified. Students must carry their ID cards at all times and produce them when required.
- 13. Bonafide entry forms, signed by the principal with the school seal, must be submitted on the first day during registration. Student ID cards will also be required.**
- 14. Student ID cards must be available on all days of participation. This is mandatory.**
15. Once submitted, entry forms cannot be altered, and only the students listed on the form will be allowed to participate in the sport.
16. Juniors may participate in the senior category but cannot compete in the junior category for the same sport. No events will be delayed or rescheduled to accommodate such players.
17. No protests will be accepted regarding the referee's decision. All disputes with the umpire's decision will be resolved by the match referee, whose decision is final.



18. Protests on technical matters must be submitted to the Jury of Appeal, along with a fee of Rs.1000/-, within 30 minutes of the incident, with supporting documents. The Jury's decision will be final and binding, and no further communication will be entertained. The protest fee is non-refundable.
19. Coaches and managers are responsible for the behavior, discipline, and safety of their teams both on and off the field.
20. Any misbehavior may result in team disqualification at the discretion of the organizing committee. Continued misconduct may lead to the team being asked to leave the campus. Individuals disrupting the game may be asked to leave the field by the match referee.
21. Vegetarian meals will be provided for all participants, officials, managers, and coaches, upon payment.
22. Basic first aid will be provided for injuries sustained during play. Further treatment or medical care will be the responsibility of the participant's school coach or manager.
23. Lunch counters will be open from 12:30 p.m. to 2:30 p.m. Participants and officials must take their meals within this time.
24. Bringing and consuming non-vegetarian food, eggs, alcoholic beverages, or tobacco products is strictly prohibited on campus. Violators will be asked to leave immediately.
25. Managers should ensure that their students rest in designated areas during free time, rather than wandering around the campus.
26. In case of any doubt not covered by the tournament rules, the decision of the Jury of Appeal will be final and binding.
27. Umpiring for matches will be conducted by officials from JIRS, JGI, or the Federation.
- 28. The last date for registration and entry submissions is October 30, 2024.**

TARANG 2024

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CHAMPIONS 2024

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ADVENTURE

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Associations

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06 Hole Mini
Golf Course

7000+
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1000
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for boys and girls

20+
Sports

30+
Coaches





JAIN INTERNATIONAL RESIDENTIAL SCHOOL

A TRULY GLOBAL SCHOOL





JAIN
INTERNATIONAL
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Jakkasandra Post, Kanakapura Taluk,
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Karnataka, India

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